

Travcon UK 2026 Terms and Conditions

Sorry, but the Thought Police mean that we must include the following legal stuff:

1. All attendees at TravCon signify their implicit and explicit agreement to abide by the notes above and the following terms and conditions by submitting a Booking Form (in whatever format) to BITS UK Limited.
2. We are an inclusive convention and will not tolerate
3. By submitting a Booking Form (in whatever format) to BITS UK Limited all attendees explicitly accept and permit the processing of their personal data (including name, address, email, phone number, etc.) as needed by BITS UK Limited for the execution of TravCon including all pre-event and post-event communications. Unless otherwise notified in writing to BITS UK Limited, attendees explicitly accept that they may appear in images recorded and used by BITS UK Limited for any purposes directly related to TravCon (e.g. post-event write-up, future event marketing) but such images will not include their name.
4. The organisers of TravCon (BITS UK Limited) reserve the right to change the event details (including, but not limited to its content, location, date and timing) without prior notice.
5. Attendees agree to follow any and all instructions issued by the organisers and their designated representatives, including but not limited to cancelling or halting an event which is already in progress.
6. At its sole discretion, for any reason deemed appropriate by the organiser, the organiser may require any attendee to leave the event for a given period or for the remainder of the event without refund of any fees paid by the attendee and without any liability for compensation for other costs (direct or indirect, actual or theoretical).
7. Attendee fees are not returnable or refundable under any circumstances (sorry, this is a small convention and our costs – venue, accommodation, etc. – are fixed). If an attendee is unable to attend, we will try to assist in reselling your ticket.
8. Confirmed attendee status may be transferred between individuals no later than ten working days prior to the event and only with the explicit permission of BITS UK Limited.
9. BITS UK Limited accepts no liability for loss or damage of any attendee's property, direct or indirect, whilst they are attending TravCon. Attendees accept sole and total responsibility for ensuring their personal health and safety at the convention, including managing any and all special needs and medical conditions (e.g. disabilities, allergies, special dietary requirements).
10. TravCon welcomes attendees regardless of gender, gender identity and expression, sexual orientation, disability, mental illness, neurotype, physical appearance, body, age, race, ethnicity, nationality, language or religion.
11. This is an adult gaming environment and (unlike previous events), BITS UK Limited can no longer provide physical / sound or visual segregation of the gaming area to allow attendees under the age of 18.
12. If the event is over-subscribed, BITS members will be given priority on bookings. However, once your booking is confirmed (BITS member or not) that's final – you cannot be 'bumped' by a BITS member.

13. Room allocation is at the discretion of The Cranfield Venue. Availability of each type of room is subject to change by the hotel – we will do our best to meet your needs. All rooms are non-smoking.

Convention Code of Conduct and Behaviour Policy

1. Purpose

This Code of Conduct sets out the standards of behaviour expected from everyone attending the convention.

Our goal is to provide a welcoming, safe, and inclusive environment where people can enjoy tabletop role-playing games, meet new friends, and participate in events without fear of harassment, discrimination, or disruption.

All attendees, volunteers, traders, guests, and organisers share responsibility for maintaining this environment.

2. Scope

This policy applies to all individuals participating in the convention, including:

- Attendees
- Game Masters (GMs)
- Volunteers and staff
- Traders and exhibitors
- Guests and presenters

It applies in all convention spaces, including:

- Game rooms and seminar areas
 - Vendor halls and social spaces
 - Queues and entry points
 - Convention-organised online platforms
 - Nearby venues used for convention activities
-

3. Expected Behaviour

All participants are expected to:

- Treat others with courtesy and respect
- Respect personal boundaries and consent
- Follow the instructions of convention staff and volunteers

- Be considerate of shared spaces and noise levels
- Support an inclusive and welcoming atmosphere
- Be mindful that role-playing content may affect different people differently

Game Masters are encouraged to communicate clearly with players about the tone and themes of their games.

4. Unacceptable Behaviour

Harassment

Harassment of any kind is unacceptable. This includes behaviour that may fall under the Protection from Harassment Act 1997.

Examples include:

- Intimidation or threatening behaviour
 - Stalking or repeated unwanted attention
 - Persistent disruption of games or events
 - Deliberate intimidation or exclusion of others
-

Discrimination

Discrimination or harassment relating to protected characteristics under the Equality Act 2010 is prohibited.

Protected characteristics include:

- Age
- Disability
- Gender reassignment
- Marriage or civil partnership
- Pregnancy or maternity
- Race
- Religion or belief
- Sex
- Sexual orientation

This includes discriminatory language, slurs, offensive jokes, or exclusionary behaviour.

Sexual Harassment

Examples include:

- Unwanted sexual comments or jokes
 - Sexual advances after refusal
 - Inappropriate touching or invasion of personal space
 - Display of sexually explicit material in public areas
-

Bullying or Abusive Behaviour

Including:

- Personal insults or name-calling
 - Humiliation or ridicule
 - Aggressive or hostile conduct
 - Targeted harassment of individuals
-

Disruptive Conduct

Behaviour that significantly interferes with the enjoyment of others is not acceptable.

Examples include:

- Repeatedly disrupting games or talks
 - Refusing to follow reasonable instructions from staff
 - Excessive intoxication leading to disturbance
 - Deliberately damaging convention property or equipment
-

Illegal Activity

Illegal activity will not be tolerated and may be reported to authorities.

This includes but is not limited to:

- Theft
- Assault
- Hate crimes
- Drug offences

Such matters may be referred to law enforcement.

5. Player Safety Tools

Role-playing games can involve dramatic themes such as horror, violence, or emotional tension. To ensure that everyone feels comfortable participating, Game Masters are encouraged to make use of **player safety tools** where appropriate.

Safety tools are simple methods that allow players to communicate discomfort and adjust the game if needed.

Commonly used tools include:

Content Briefing

Before the game begins, the Game Master should briefly explain the tone, themes, and expected content of the game so players can make an informed choice about participating.

Lines and Veils

Players may identify subjects that should either:

- **Lines** – not appear in the game at all
 - **Veils** – may exist in the story but are not described in detail
-

The X-Card (or similar signal)

A simple tool that allows a player to indicate that a particular scene or topic is making them uncomfortable.

When used:

- The Game Master should pause the game
 - The content should be adjusted or skipped
 - No explanation is required from the player
-

Open Door Policy

Any participant may leave a game at any time if they feel uncomfortable. They may also take a break and return later if they wish.

No participant should be pressured to remain in a game or explain their reasons for leaving.

Safety tools are intended to support respectful play and ensure that everyone can enjoy the convention experience.

6. Reporting Concerns

Anyone experiencing or witnessing unacceptable behaviour is encouraged to report it to convention staff or volunteers.

Reports can be made:

- In person to convention staff or volunteers
- At the convention registration desk
- Through designated contact channels if provided

Reports will be taken seriously and handled as confidentially as reasonably possible.

7. Response and Enforcement

Convention organisers reserve the right to take action in response to behaviour that violates this policy.

Possible actions include:

- Informal or formal warning
- Removal from a game or event
- Removal from the convention without refund
- Ban from future conventions
- Referral to venue security or police where appropriate

Decisions made by convention organisers regarding enforcement are final.

8. Safety and Welfare

If someone feels unsafe, they should contact convention staff or venue security immediately.

In emergencies, emergency services may be contacted.

The safety and wellbeing of attendees is the organisers' priority.

9. Venue Policies

All participants must also comply with the rules and policies of the venue hosting the convention.

Failure to comply with venue rules may result in removal from the convention.

10. Agreement

By attending the convention, all participants agree to follow this Code of Conduct and Behaviour Policy.

Failure to comply may result in removal from the event.
